

# Small Sided Changes

## Understanding Buildout Lines

WMYSA will be adopting the Buildout Lines and associated rule changes for the U9 & U10 divisions **beginning FALL 2017; not this Spring.**

While it is not being used in WMYSA for Spring 2017, it is being used in Jr. State cup and sanctioned tournaments within Michigan. Therefore, we wanted to provide coaches and clubs some better understanding as to how those changes will impact the way your players play and you coach.

The build out line does two things to help the development of young players. First it promotes playing the ball out of the back in a less pressured setting. Second it allows an entry level introduction to the offside rule.

When the goalkeeper has the ball in his or her hands during play from the opponent, the opposing team must move behind the build out line until the ball is put into play. However, the keeper does not need to wait until the opposing team moves behind the line. They can begin play earlier without penalty and at their own risk.

Once the opposing team is behind the build out line, the goalkeeper can pass, throw or roll the ball into play (**punts and drop kicks are not allowed**). After the ball is put into play by the goalkeeper, the opposing team can cross the build out line and play resumes as normal. The opposing team must also move behind the build out line during a goal kick until the ball is put into play

If a goalkeeper punts or drop kicks the ball, an indirect free kick should be awarded to the opposing team from the spot of the offense. If the punt or drop kick occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred

The build out line will also be used to denote where offside offenses can be called. Similar to an ice hockey game, players cannot be penalized for an offside offense between the halfway line and the build out line. Players can be penalized for an offside offense between the build out line and goal line

